Kaiya
Harin Lee
Surfacing & Look Dev

🌐 kaiyaharinanim.com
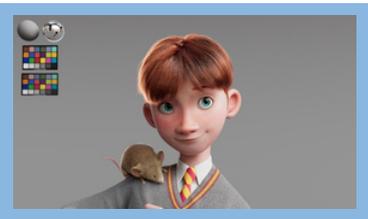✉ kivxxs@gmail.com

DEMO REEL BREAKDOWN (1)

Ron Weasley (2026)

Responsible for: Look development, grooming, texturing, lighting, and compositing
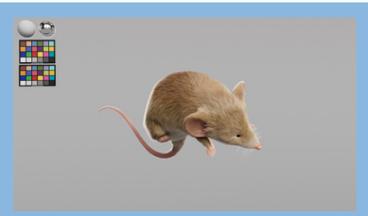
Softwares used: Maya, Arnold, Xgen, Substance Painter, Mari, and Nuke

Ron Weasley (2026)

Responsible for: Look development, grooming, texturing, lighting, and compositing
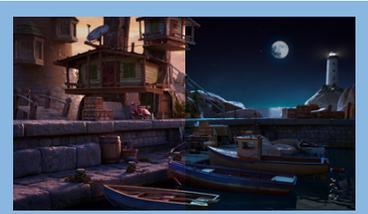
Softwares used: Maya, Arnold, Xgen, Substance Painter, and Nuke

Ron Weasley- Mouse (2026)

Responsible for: Look development, grooming, texturing, lighting, and compositing

Softwares used: Maya, Arnold, Xgen, Substance Painter, and Nuke

Dockside (2026)

Responsible for: Look development, texturing, lighting, and compositing

Softwares used: Maya, Arnold, Substance Painter, and Nuke

By the Seaside (2024)

Responsible for: Look development, concept, modeling, texturing, lighting, and compositing

Softwares used: Maya, Arnold, Substance Painter, and Nuke

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DEMO REEL BREAKDOWN (2)

By the Seaside- Treasure Chest (2024)

<u>Responsible for:</u> Look development, concept, modeling, texturing, lighting, and compositing

<u>Softwares used:</u> Maya, Arnold, Substance Painter, and Nuke
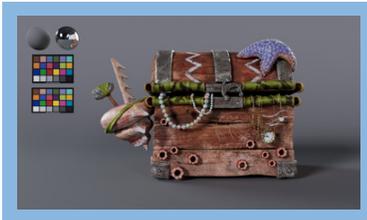

By the Seaside- Hermit Crab (2024)

<u>Responsible for:</u> Look development, concept, texturing, lighting, and compositing

<u>Softwares used:</u> Maya, Arnold, Substance Painter, and Nuke

Ceramic Bunny (2024)

<u>Responsible for:</u> Look development, texturing, lighting, and compositing

<u>Softwares used:</u> Maya, Arnold, Substance Painter, and Nuke

Traditional artworks (2021)

Fine art paintings and sketchbook pieces

<u>Materials used:</u> Oil paint, oil pastel, pencil crayons, digital painting, ballpoint pen